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KLH

GBS

GLOBAL BUSINESS SCHOOL

BUILDING WORLD LEADERS

45 YEARS OF
EDUCATIONAL
LEADERSHIP

BAN
EXCELLENT

SELF-FINANCED
UNIVERSITIES CATEGORY
ARTIA
ASSOCIATION OF
TECHNICAL INSTITUTIONS
& UNIVERSITIES

RECOGNISED AS **1** UNIVERSITY
BY UGC, STATUTORY
BODY OF MHRD

nirf

22 AMONG ALL
UNIVERSITIES

SRUJANA

Student Creative Showcase 2026



Exhibition Date: 9th January 2026

Organized by:

B.Sc Animation & Gaming Department - KLHGBS (KLH Global Business School)

Campus Address: Plot No: 52 & 53, Jubilee Gardens Road No. 2

Near Harsha Toyota Showroom, Kothaguda, Kondapur, Hyderabad, Telangana, India - 500084

www.gbs.klh.edu.in

About the Event

Srujana is a vibrant celebration of creativity, innovation, and artistic expression. This annual showcase highlights the extraordinary talents of 1st, 2nd, and 3rd-year B.Sc Animation & Gaming students.

The exhibition features:

- ✓ Art & Craft Displays
- ✓ Watercolour, Pencil Sketch & Shading Works
- ✓ Game Design & Development Projects
- ✓ 2D/3D Animation Clips, Character Designs & Environment Art
- ✓ Storyboards, Concept Art & Digital Illustrations

Srujana serves as a platform for students to express visual ideas, explore artistic techniques, and inspire peers through creative storytelling.



Competition Details – Open Category

All competitions are OPEN CATEGORY (only for Grade 11 & Grade 12 students).
Participation Fee for each competition: Rs. 100

COMPETITIONS

Watercolour Painting Competition

Theme: Open

Coordinator:

Jayita – +91 99897 94990

Pencil Sketching / Shading Competition

Theme: Still Life / Portrait / Open

Coordinator:

Arpita – +91 77520 11639

Clay Modelling Competition

Theme: Character / Object / Creative Form

Coordinator:

Siri – +91 89191 89202

Collage Making Competition

Theme: Open

Coordinator: Surya – +91 70132 06998

Cartoon / Illustration (Colour) Competition

Theme: Story-based / Humour / Creative

Coordinator: Pavan – +91 80749 86246

ADDITIONAL GUIDELINES

- All entries must be original creations.
- Participants may enter multiple competitions.
- Submitted artworks should be neat, properly labelled, and photographed in good clarity (for online submission).
- All participants must complete the payment and submit their artworks to the respective competition coordinators on or before 10th January.
- Judging will be based on creativity, concept, technique, composition, and presentation.

AWARDS & RECOGNITION

Winners will receive:

- Cash Prizes
- Certificates of Excellence
- Recognition during the SRUJANA 2025 event

Future Prospects in Animation & Gaming – Special Session

During the SRUJANA 2025 event, we will be conducting an exclusive interactive session on the future prospects of Animation and Gaming.

Students and parents will get insights on:

- Higher education opportunities after B.Sc Animation & Gaming
- Career pathways in India and abroad
- Guidance for studying overseas with this degree
- Industry expectations, skill requirements & emerging trends
- Portfolio building and internship planning

We warmly welcome all students and parents to visit our campus, explore the infrastructure, view the exhibition, and interact with industry experts who will be joining us for the session.

REGISTRATION PROCESS

- Scan the QR code provided to make the payment.
- Choose your preferred competition through Google form.
- After payment, share your artwork with the respective coordinator.
- Include: Name, class, school, Phone Number & Competition Name.
- Keep your payment receipt for verification.

Google Form



Scan Here

Payment



Scan Here



For Any Queries

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